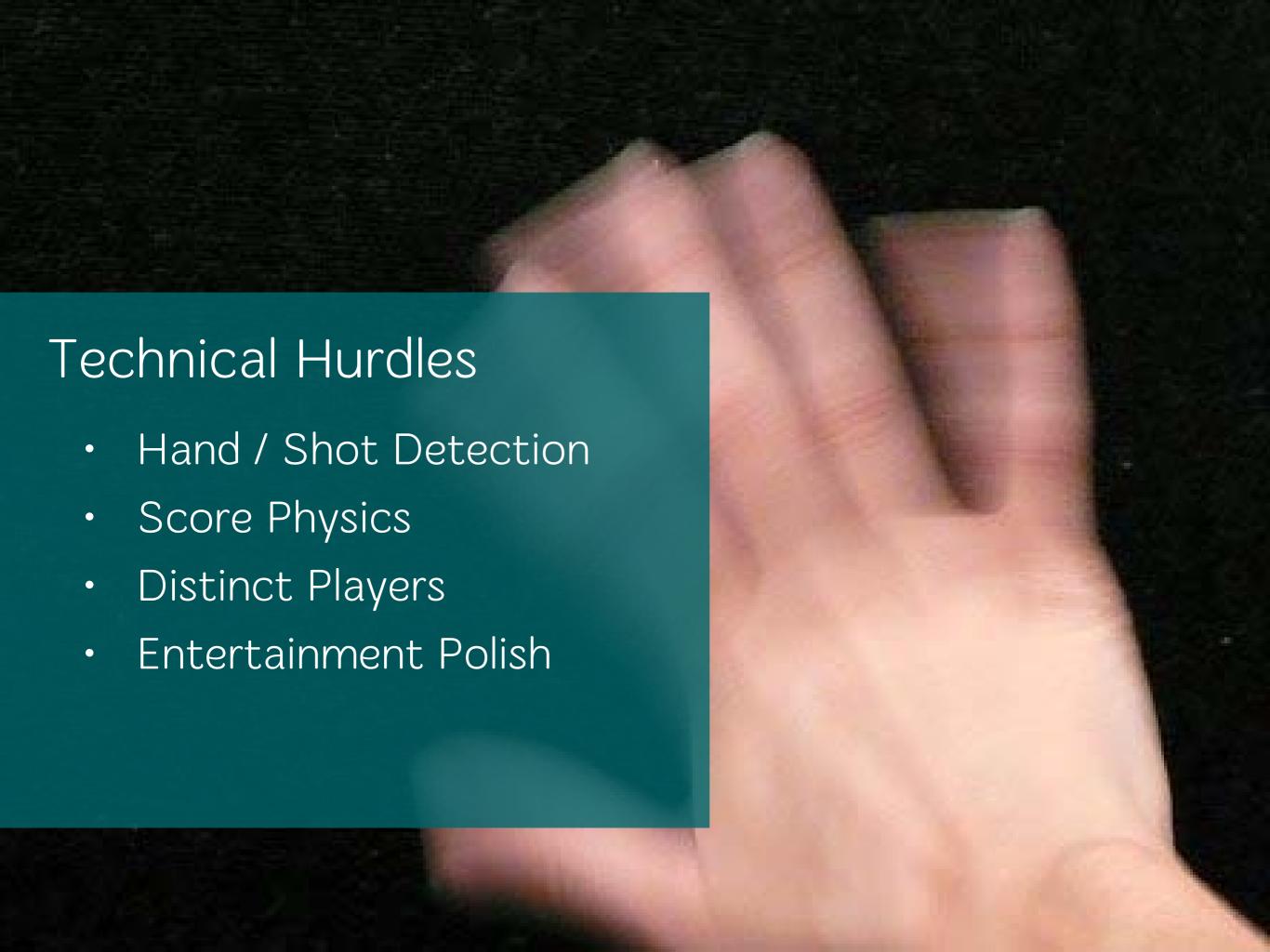
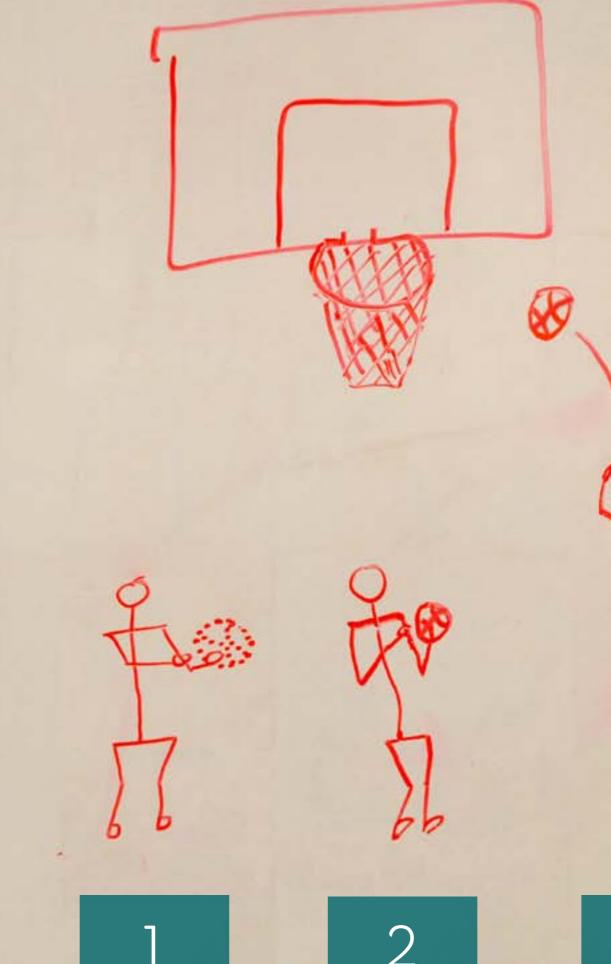


A fun walk-up game suitable for a party





1. Grab the ball

2. Ready

3. Shoot!

Questions for YOU!

- How hard do you think it will be to get the velocity and angle from the hand?
- I don't want to use OpenNI, what do you think?
- What about Kinect Positioning?